

(5)

PATENT APPLICATION FEE DETERMINATION RECORD

Effective December 29, 1999

Application or Docket Number

CLAIMS AS FILED - PART I

(Column 1) (Column 2)

FOR	NUMBER FILED	NUMBER EXTRA
BASIC FEE		68
TOTAL CLAIMS	88	minus 20= * 68 - 20 = 48
INDEPENDENT CLAIMS	85	minus 3 = 85 - 3 = 82
MULTIPLE DEPENDENT CLAIM PRESENT		

* If the difference in column 1 is less than zero, enter "0" in column 2

CLAIMS AS AMENDED - PART II

(Column 1) (Column 2) (Column 3)

AMENDMENT A	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	* 73	Minus	** 88 =
Independent	* 8	Minus	*** 85	= 3
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

SMALL ENTITY
TYPE

OR
OTHER THAN
SMALL ENTITY

RATE	Fee	RATE	Fee
	345.00	OR	690.00
X\$ 9=		OR	X\$18=
X39=		OR	X78=
+130=		OR	+260=
TOTAL		OR TOTAL	207

SMALL ENTITY
OR

OTHER THAN
SMALL ENTITY

RATE	ADDI- TIONAL FEE	RATE	ADDI- TIONAL FEE
X\$ 9=		X\$18=	
X39=	-	X78=	252.00
+130=		+260=	
TOTAL ADDIT. FEE		TOTAL ADDIT. FEE	252.00

(Column 1) (Column 2) (Column 3)

AMENDMENT B	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	* 73	Minus	** 88 = 1
Independent	* 8	Minus	*** 8	=
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

RATE ADDI-
TIONAL
FEE

RATE ADDI-
TIONAL
FEE

RATE ADDI-
TIONAL
FEE

RATE ADDI-
TIONAL
FEE

(Column 1) (Column 2) (Column 3)

AMENDMENT C	CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	* 66	Minus	** 88 =
Independent	* 10	Minus	*** 8	= 2
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

RATE ADDI-
TIONAL
FEE

RATE ADDI-
TIONAL
FEE

RATE ADDI-
TIONAL
FEE

RATE ADDI-
TIONAL
FEE

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.